

The following rules will govern play in the Carolinas BCA Pool League. Along with these rules, the Official Rules of CueSports International will be used.

1.Starting Time of the Match

7:00 PM start time. All players listed before the match begins; you can't be late.

2.Sanctioning Fees & Membership Lookup

\$20 annual fees must be paid by second week of play(prior to playing one match is recommended). A match is forfeited for any unsanctioned players. You can check your status on playbca.com on membership.

3.Weekly Team Fees

The team members and captain is responsible for the entire team's fee each week. \$10 per match(some venues require green fee). You must have a zero balance to be eligible to play the next week. You must pay all fees before leaving the venue. In case of a forfeit, team members could contribute to cover the due's for that player or captain can cover; however the team decides.

4.Tables & Equipment Used

Tables & pool balls used should be in "playable" condition. If deemed "unplayable" by the League Operator, the match may be moved to another venue.

5.Number of Tables

4 teams/2 tables, 6 teams/3 tables, 8 teams/4 tables, 10 teams/5 tables, 12 teams/6 tables

6.Setting Team Lineups

The visiting team captain will set the lineup on the scoresheet first, & then the home team captain.

7.Substitute "Sub" Players

A team may put a (sub) player into the lineup anytime before the start of a round. The captain of the team putting the sub in must notify the opposing team captain prior to the start of the round. If a request is made after the start of the round, then it is up to the opposing team captain to allow the sub to play or not. By rule, they do not have to allow the sub to come in. Subs must be same rank or lower.

8.Replacing a Starting Lineup Player

Once a player in the starting lineup is replace by a sub they cannot go back into the lineup. LMS will only allow a player name to appear once on a scoresheet.

9.Shooting Out Policy

With prior approval of the League Operator, one player on a team is allowed to "shoot out" or play all their games consecutively at the start of the match. This policy is not allowed at the BCAPL National Championships.

10.Time Limits to Report to Table

Each team will have (2) minutes to have their player report to the table for their game. Team captains are encouraged to work with each other whenever possible.

11.Breaking

Breaking is determined by the scoresheet

12.Starting Ratings(Ranks) for New Players

For sanctioned league/a Fargo Rating is given & the system calculates-you will be given one level below to